



Experience

Proof 2025 – Present Remote	<div>Director of Design (Player/Coach)</div> <div>Led design for a legal tech platform serving thousands of law firms. Partnered closely with Product and Engineering to ship complex, compliance-heavy workflows.</div> <div><ul style="list-style-type: none">Led company's largest product initiative, redesigning the client experience to reduce support volume 25% by shifting strategy from "better messaging" to "proactive transparency" based on user researchDesigned compliance infrastructure encoding 810 state/service-type legal requirements into systematic rules engine, eliminating manual checks and creating foundation for affidavit automationEstablished design systems strategy (Atlas web, Compass mobile) enabling 40% faster feature development through systematic component libraries, design tokens, and collective ownership modelBuilt team infrastructure (research repository, planning cadence, critique rituals) to support scale without slowing delivery</div>
2023 – 2025	<div>Principal Product Designer</div> <div>Player-coach role leading design for legal document workflows. Conducted user research, designed operational systems, and shipped features that measurably improved quality and efficiency.</div> <div><ul style="list-style-type: none">Shipped operational improvements reducing affidavit error rates 37% through structured collaboration workflows between ops teams and process serversDesigned AI-powered job creation tool saving clients 10 minutes per job with 87% acceptance rate, and 95% accuracy rateLed strategic research that redirected product roadmap—identified clients needed transparency over messaging, shifting entire product direction</div>

Education

<div>Systematic Interface Design</div> <div>Intensive program focused on systematic design processes, visual hierarchy, and production-grade interface craft.</div> <div>2021</div>	<div>Design Thinking & Execution</div> <div>Strategic design methodology for translating business objectives into actionable design work.</div> <div>2017</div>
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Skills

<div>Product Design</div> <div>User research and synthesis, interaction design, AI prototyping (v0, Claude, Figma Make), data-driven decision making, complex workflow design</div>	<div>Design Systems</div> <div>Component libraries, design tokens, systematic QA processes, cross-platform design, accessibility standards (WCAG)</div>	<div>Design Leadership</div> <div>Team development, stakeholder management, cross-functional collaboration with Product/Engineering/Operations, strategic planning</div>
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Experience (continued)

Unfold 2022-2023 Remote	Head of Experience Led experience design for 14+ client engagements across healthcare, fintech, and consumer tech, remaining hands-on in research, interaction design, and high-fidelity prototyping on compressed timelines. Work contributed to clients raising \$90M+ including Tebra (\$72M Series D), Ikigai (\$13M Series A), and Treecard (\$5.1M seed). Managed client relationships, conducted user research, delivered high-fidelity prototypes on compressed consulting timelines.
2021-2022	Senior Product Designer Product design for startup clients navigating product-market fit. Interface design, user research, prototyping, and design system foundations.
Figmint 2019-2021 Pawtucket, RI	Associate Creative Director Directed team of 10+ creatives at full-service digital agency. Improved design-to-dev throughput 30% and client retention 50% by aligning product UX with refreshed brand standards.
Toptal 2018-2021 Remote	User Experience Designer Freelance product design for technology clients. Interface design, user research, prototyping.
Self-Employed 2009-2021 Remote	UX/UI Designer Independent design practice serving small business clients. Web design, brand identity, digital marketing.

Volunteer Experience

Federal Hill House	Pro-Bono Digital Marketing & UI/UX Led a charity hackathon to rebrand & improve website, marketing, copy & video for Federal Hill House, serving low-income and immigrant families.
1 Million Home	Pro-Bono Product Design Volunteered design and consulting services to develop a field app for social workers at 1 Million Home, a charity focused on reuniting orphaned children with their families.
Blue Hill Heritage Trust	All Season Giver Volunteering & donating to Blue Hill Heritage Trust to preserve natural & cultural heritage through conservation & education.